# Winning Ways for Your Visualization Plays

Mark Grundland Functional Elegance

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## Visualization is old as art but it is just getting started



"I am here"
Hand cloud
invented 35,000 B.C.

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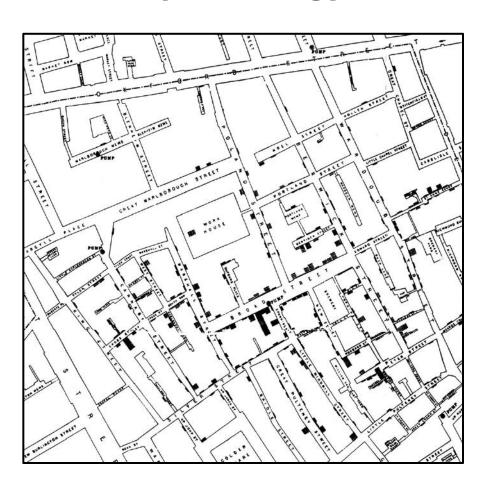
"I am here"
Hand cloud
invented 35,000 B.C.



"I blog here"
Word cloud
invented 1992 A.D.

## Seeing the pattern in the data can change how we view our world

Modern epidemiology started with plotting dots on a map.



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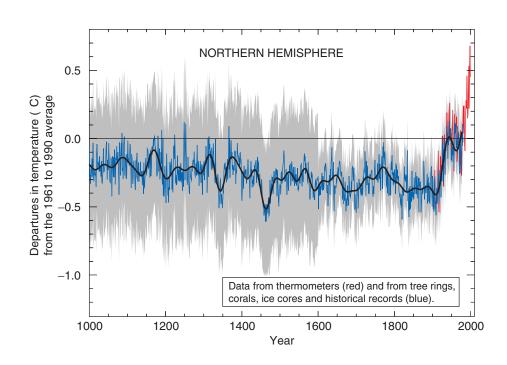


In 1854, a cholera outbreak in Soho killed over 600 people. John Snow plotted the locations of the deaths to show that they were clustered around the neighborhood water pump.



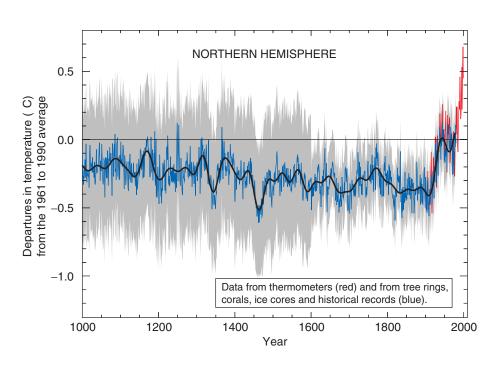
## Communicating data effectively can change what we do with our world

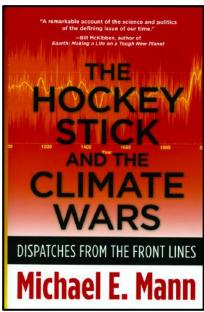
Hockey stick graph was arguably the most controversial chart in science: our future depends on how we read it.

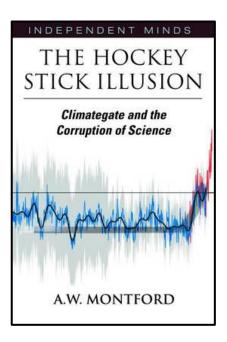


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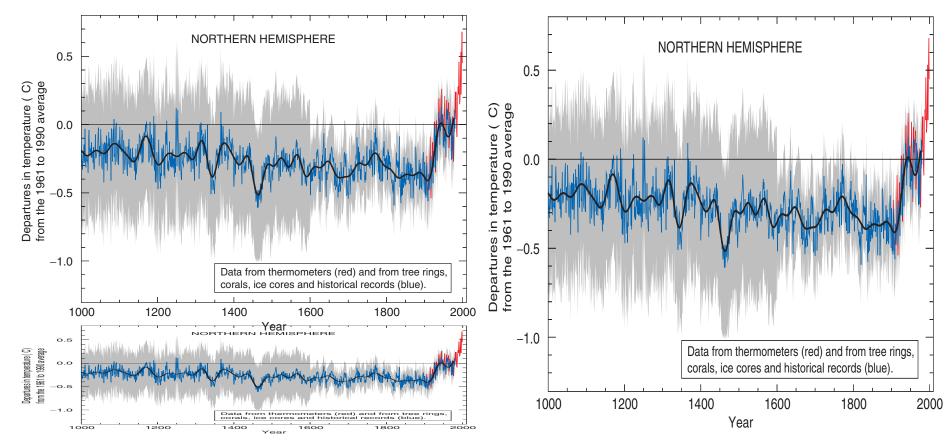






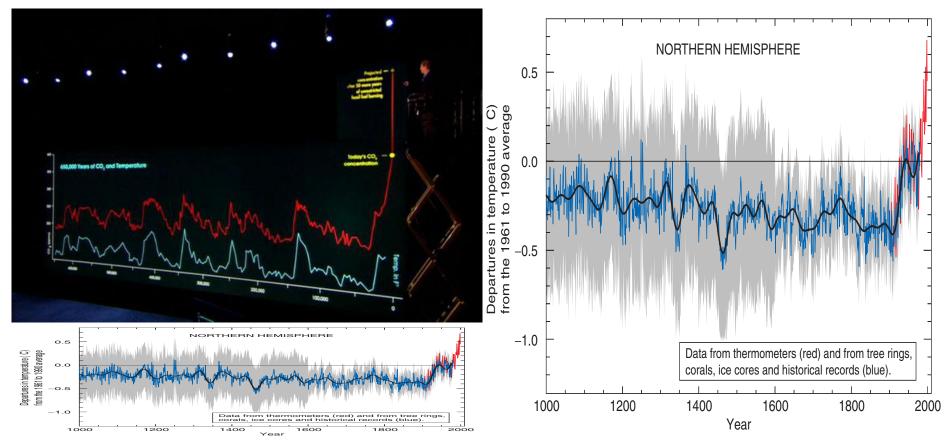
### How can we display our data without distorting the truth?

Hockey stick graph was arguably the most controversial chart in science: our future depends on how we read it.



## How can we display our data without distorting the truth?

The visualization design decisions we make affect which interpretations of the data are facilitated or impeded.



## How can we select the aspect ratio?

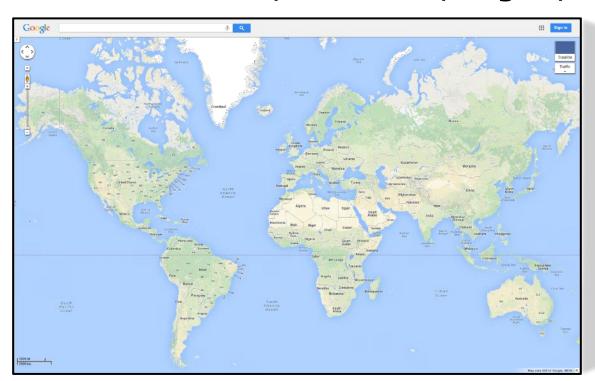
A3 A5 A6 A6 A4 A4 A2

- → Use 1:1 ... Why? It is fair and square.
- → Use 3:2 ... Why? It is wider than taller, like a landscape photo.
- → Use the golden ratio...
  Why? It is a most pleasing proportion found in nature and art.
- ★ Make the average slope of all line segments 45°...
  Why? It is perceptually optimal for orientation discrimination.
- → Minimize arc length, keeping area under the plot constant...
  Why? It is short, sweet, and mathematically optimal.
- ★ Take the screen size or the widow size as given...
  Why? It fits, so obviously this must be what the user wants.
- → Depends on the situation...
  Why? It depends on the story the user is meant to believe.



### How can we select the map projection?

Representing the Earth on a flat map must in some way distort distances, directions, angles, shapes, and/or areas.



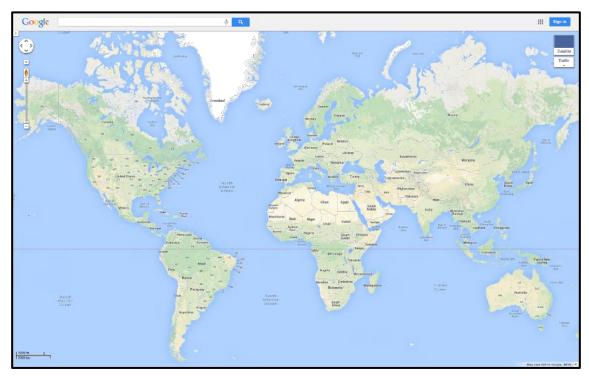


**Mercator Projection** 

Preserves angles but not areas

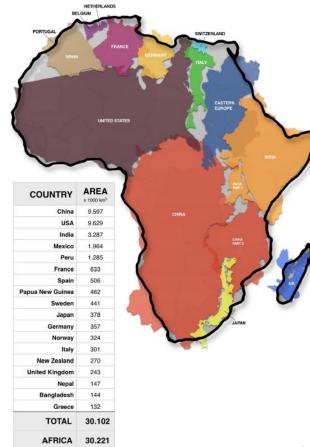
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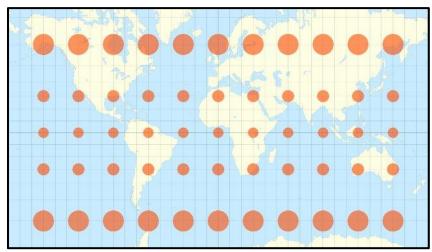
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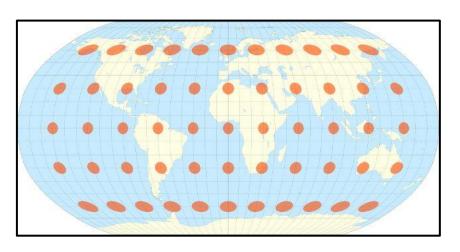
### Representing the Earth on a flat map must in some way distort distances, directions, angles, shapes, and/or areas.

→ Tissot indicatrix measures geometric distortion by showing how circles on the globe appear as ellipses on the map.



### **Mercator Projection**

Preserves angles but not areas



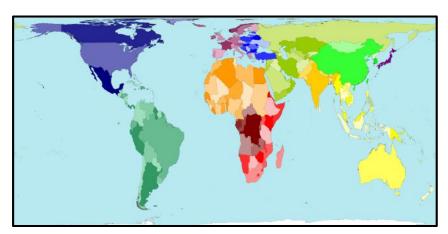
### **Robinson Projection**

Nearly preserves areas but not angles

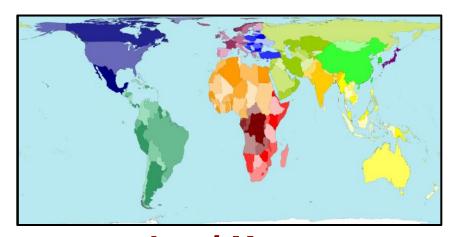
## How can we select the map projection?

### Representing the Earth on a flat map must in some way distort distances, directions, angles, shapes, and/or areas.

- → Cartograms distort the size and shape of regions in order to make their area proportional to a given variable of interest.
- → Computed using density diffusion or cellular automata.



**Land Mass**Equal area cartogram

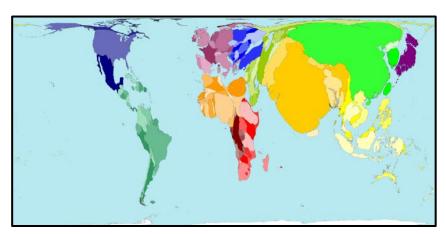


**Land Mass**Equal area cartogram

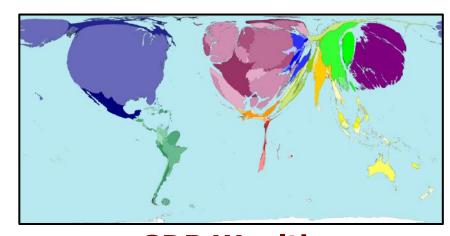
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**Population**Equal area cartogram



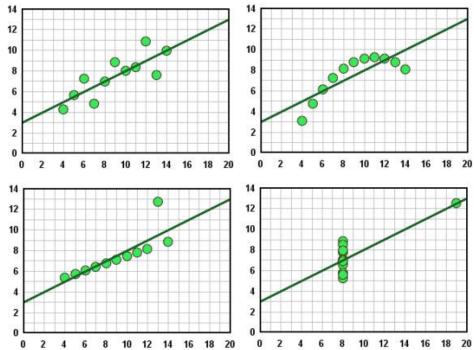
**GDP Wealth**Equal area cartogram

## Why do we visually represent values?

Though data is easily summarized by numbers, information is best communicated by patterns.

**Same pattern** ≠ **Same statistics** 

Same means  $\mu$ , variances  $\sigma^2$ , correlation  $R^2$ , and regression

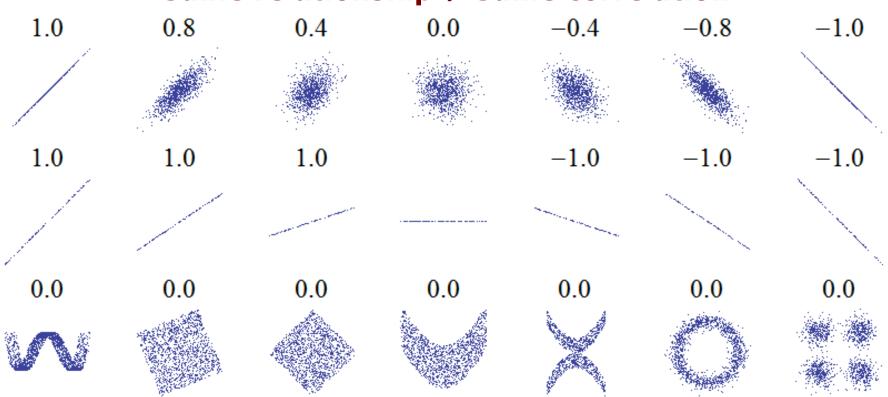




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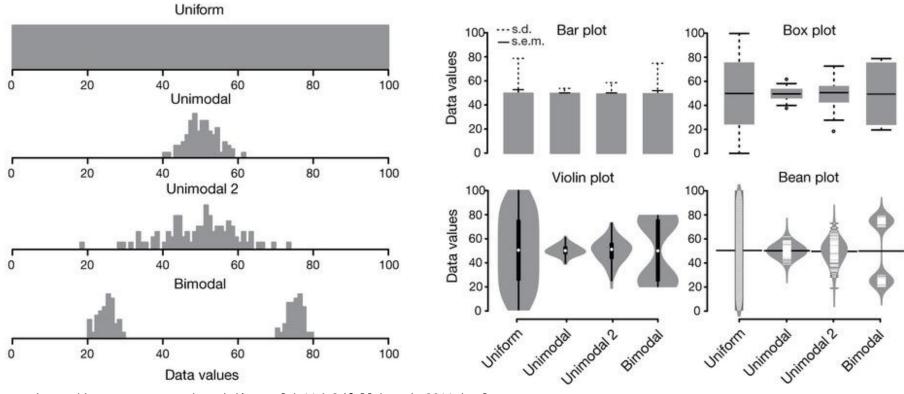
#### Same relationship ≠ Same correlation



## Why do we visually represent values?

Though data is easily summarized by numbers, information is best communicated by patterns.

#### Visualizing the data ≠ Visualizing the statistics

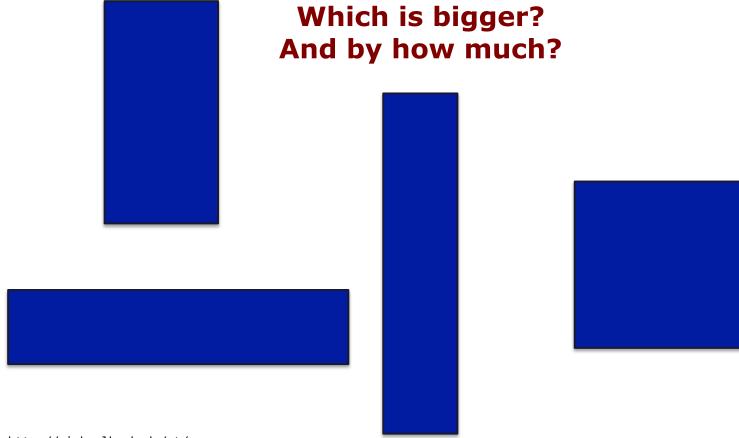


### Numeric values express absolute magnitudes but visual perception makes relative judgments.

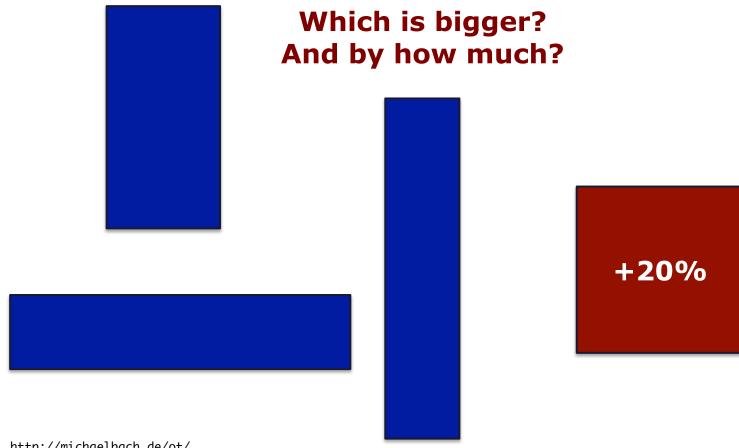
- **→** Position
- + Shape
- → Length
- + Orientation
- ★ Area and volume
- → Hue, saturation, brightness
- → Texture and transparency
- → Alignment and proximity
- Containment and connection
- → Labels and glyphs
- → Motion and flicker



Numeric values express absolute magnitudes but visual perception makes relative judgments, not very well.

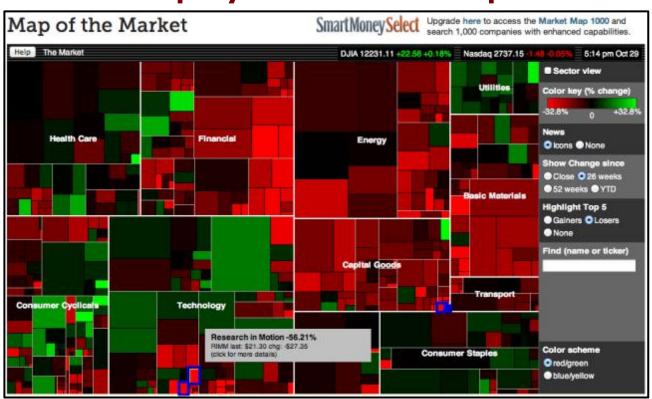


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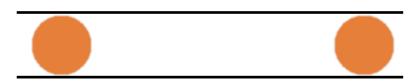
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### **Equity Market Heat Map**



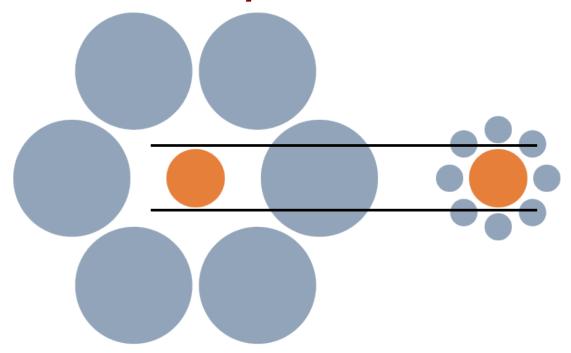
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Which is bigger?
And by how much?



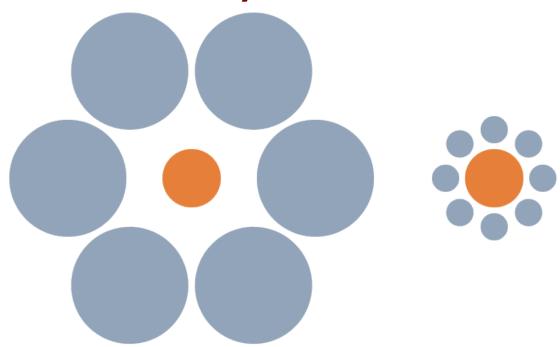
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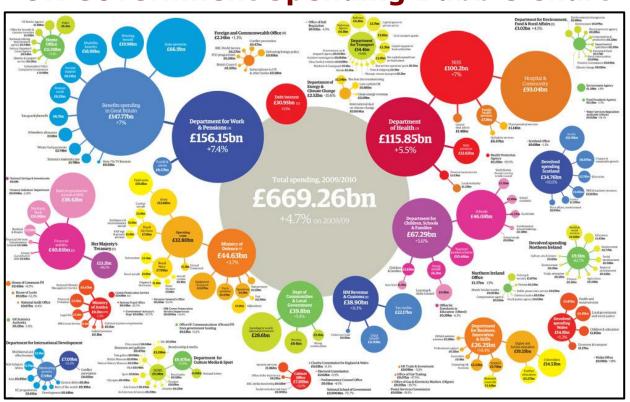
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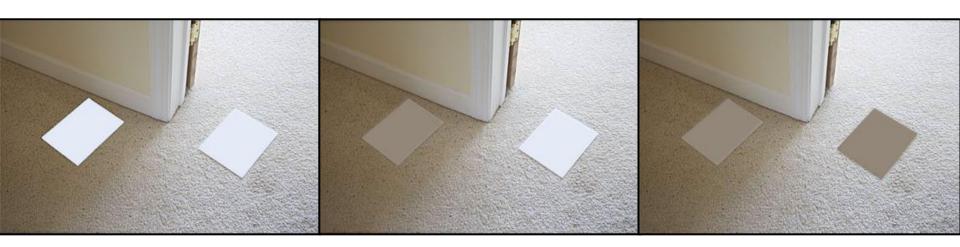
Numeric values express absolute magnitudes but visual perception makes relative judgments, not very well.

### **UK Government Spending Bubble Chart**



Numeric values express absolute magnitudes but visual perception makes relative judgments, not very well.

Which is brighter? And by how much?



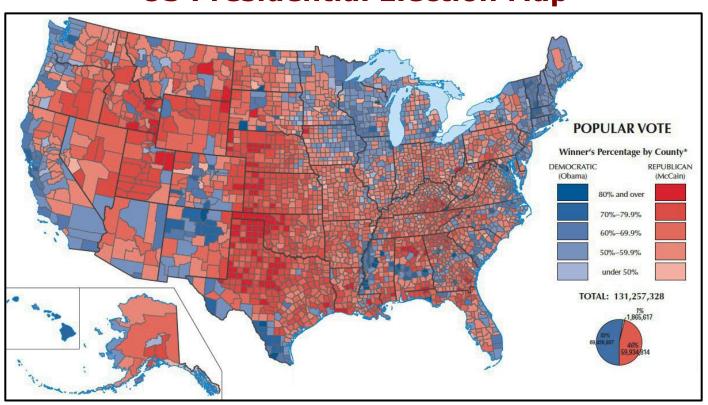
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Which is brighter? And by how much?



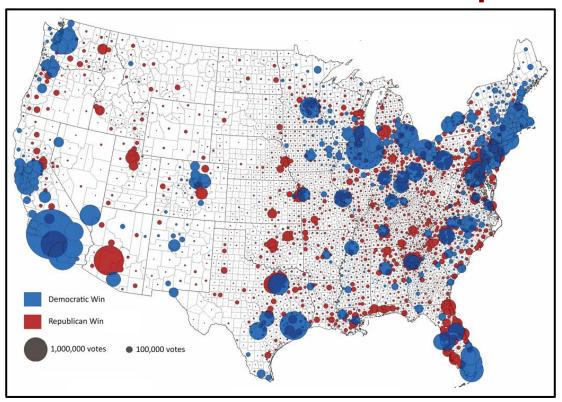
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#### **US Presidential Election Map**



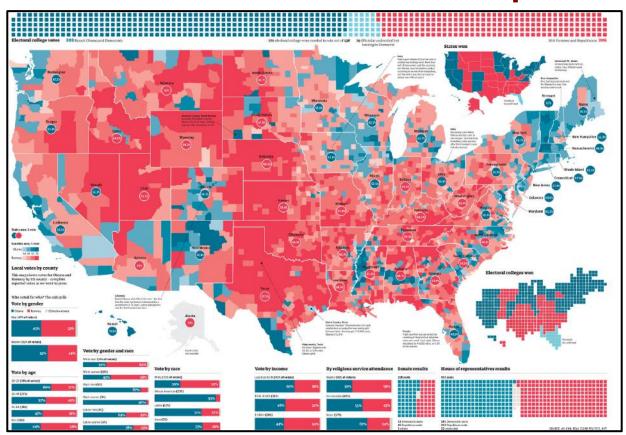
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#### **US Presidential Election Map**



#### Help users by labeling data and adding trend indicators.

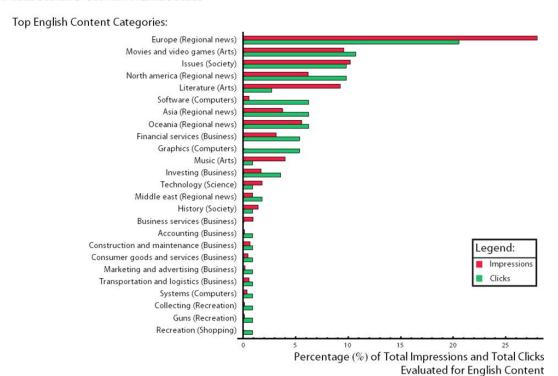
### **US Presidential Election Map**



### Help users by labeling data and adding trend indicators.

### Online Ad Campaign Performance Bar Chart

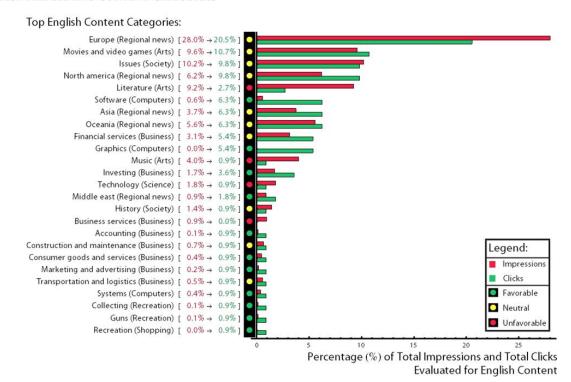
**BEST PERFORMING CONTENT CATEGORIES** 



### Help users by labeling data and adding trend indicators.

### Online Ad Campaign Performance Traffic Light Bar Chart

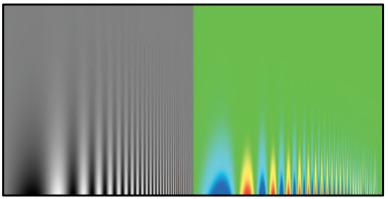
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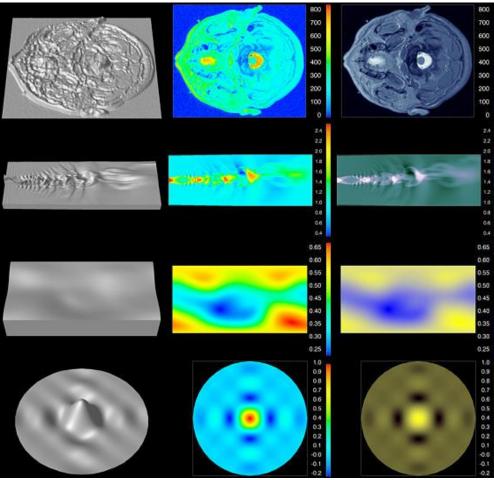


Perceptually uniform color gradients for continuous values.

**Avoid rainbow color maps:** 

- → Hue order is not obvious.
- → Hue changes make edges.
- → Yellows make highlights.
- → Detail is harder to see.
- ★ Eyes are more sensitive to brightness than hues.

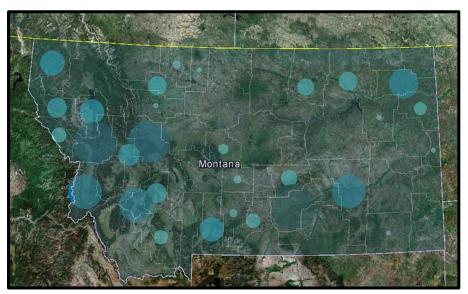




#### Use transparency to overlay information layers.

- → Normally transparent layers are composited using linear interpolation, an averaging operation that reduces variation.
- → Blending by linear interpolation can result in reduced contrast, dull colors, detail loss, and a lack of selective emphasis.

#### **Satellite Map Overlay**



#### Use transparency to overlay information layers.

→ Apply image blending operators that are designed to produce composite images that preserve key visual characteristics of their components: contrast, color, detail, and salience.



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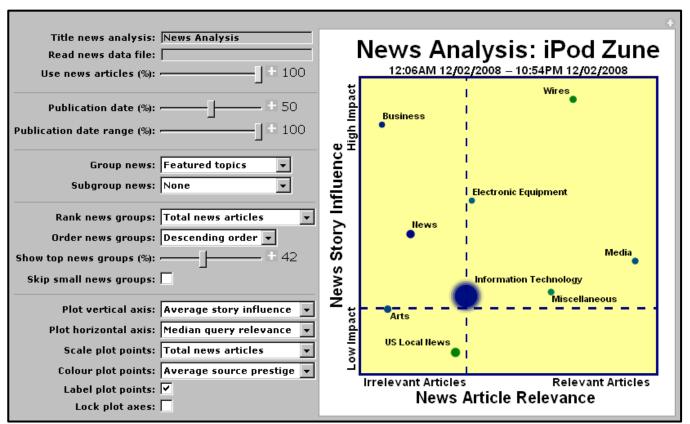
→ Render the arc of each node connection in order of decreasing length using a color gradient that emphasizes short links.

#### **Facebook Friend Connection Map**



#### Familiar visual metaphors make interpretation easier.

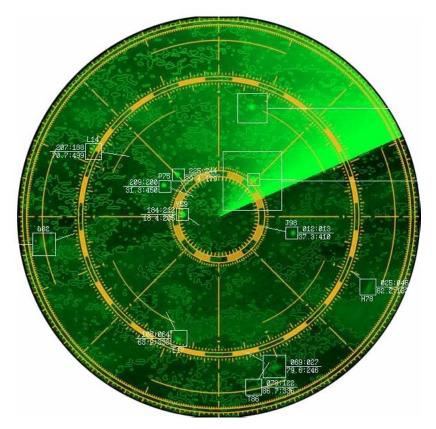
#### **SnapShot News Analysis Tool**



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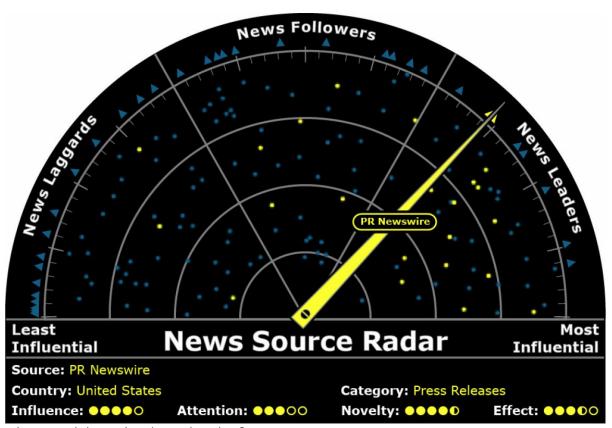
#### **SnapShot News Radar**





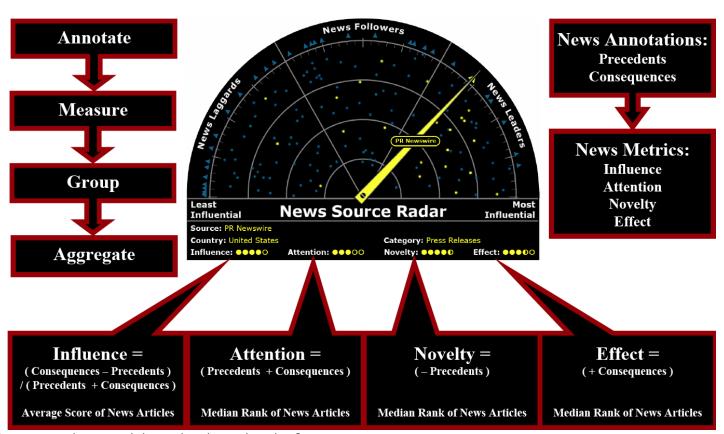
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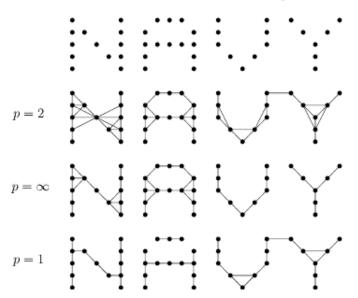
#### **SnapShot News Radar**



#### Use proximity to find connections in a cloud of points.

→ Take a sphere of influence around each point, with radius equal to its nearest neighbor distance, and connect every pair of points whose spheres of influence intersect.

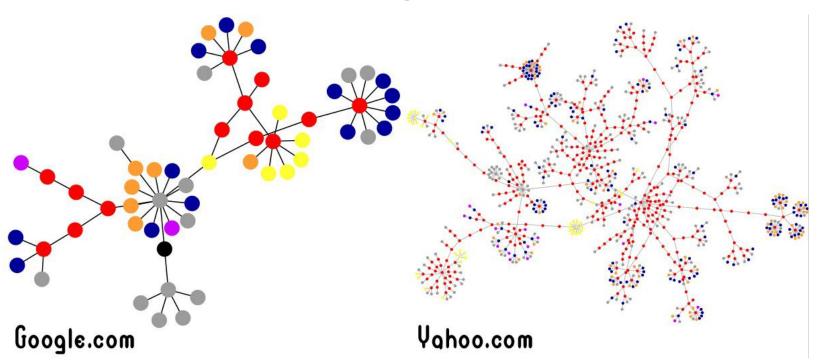
### Sphere of Influence Graphs Work in R<sup>n</sup> for any L<sub>p</sub> Metric



#### Use tree drawing to see patterns in hierarchical data.

→ Coloring each node according to its data type reveals the structure of expression trees, such as XML, JSON, and HTML.

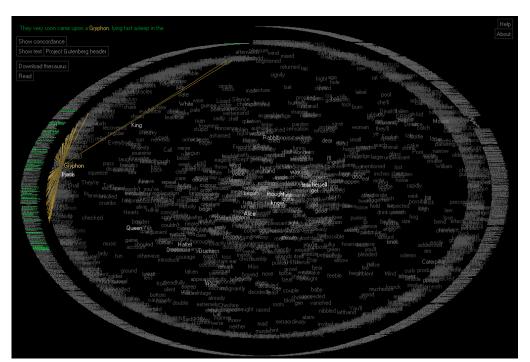
#### **Website Home Pages as HTML Trees**



#### Use word clouds that place their terms meaningfully.

→ TextArc writes the sentences of a text along a circular arc and places each term according to its average position in the text.

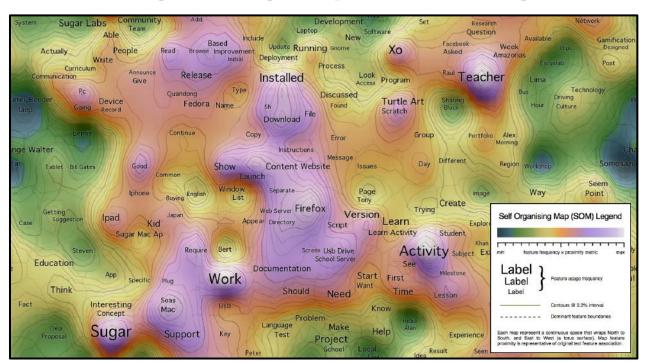
#### "Alice in Wonderland" TextArc



#### Use word clouds that place their terms meaningfully.

→ Self-organizing maps (SOM) are neural networks, which can create knowledge maps that cluster closely associated topics.

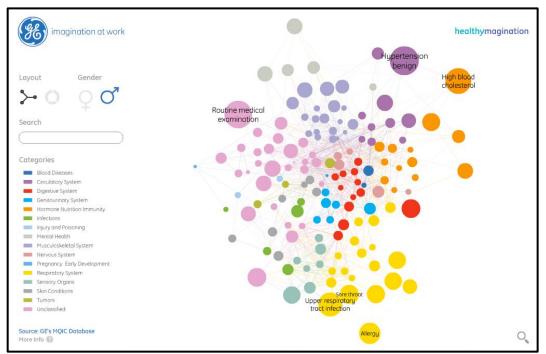
### Self-organizing Map of a Mailing List



#### Use graph drawing tools to see how data is connected.

→ Graph drawing algorithms, such as simulated annealing or spring systems, make it easier to follow how data is related.

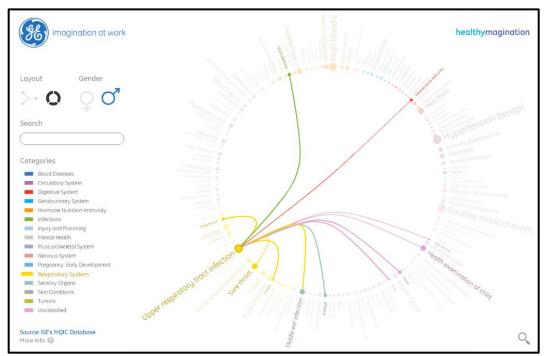
#### **Graph Drawing of Medical Knowledge**



### Use graph drawing tools to see how data is connected.

→ Hierarchical edge bundles group connections belonging to related nodes, which can be placed radially along a circle.

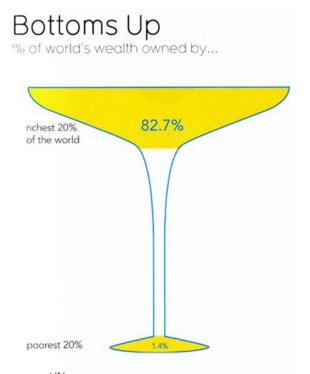
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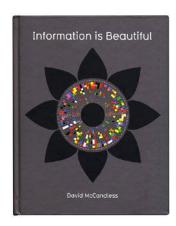


# What is effective visualization design?

### Communicating the message that makes a difference means more than just plotting the data.

#### **Global Income Inequality**



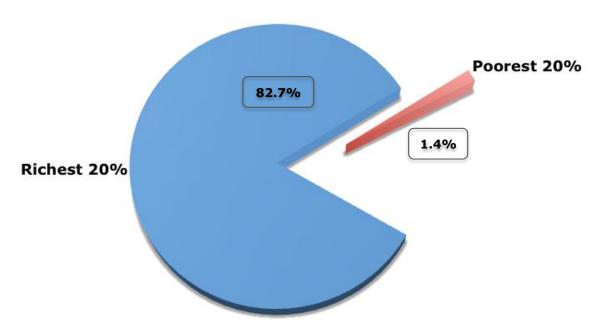


source: UN

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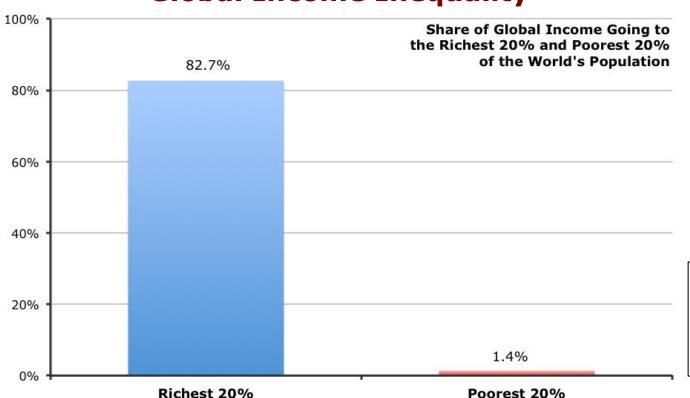




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#### **Global Income Inequality**







The richest 20% own more than 80% of the world's income.

The poorest 20% own less than 2% of the world's income.

Is that right?

### What is the secret to great information visualization design?

#### Start with the user, not the data and not the graphic.

- → What will this allow you to do that you can't do now?
- → What difference can you observe in your business?
- → What value do you expect that this will add to your business?
- → What will this let your customers do that they can't do now?
- → What difference can your customers observe in their business?
- → What value can your customers expect that this will add?
- → How does this fit in with your other strategic plans?
- → How will you know that this has been a success?
- → How will you build on this success?
- → So what?

### What does the future hold for information visualization?

### In an information economy, there is no shortage of information; only understanding is in short supply.

- → Will interactive charts become more common as letting people play with the data drives engagement?
- ★ Will subtly animated infographics become more common as graphic designers compete for attention?
- → Will augmented reality glasses superimpose an information visualization layer on our everyday lives?
- → Will cheap displays make ambient visualization ubiquitous?
- → Will virtual reality and gesture interfaces have an impact?

#### Let me know!

Mark@FunctionalElegance.com

### Online information visualization resources

#### Thank you for making this presentation possible!

#### **Visualization Galleries:**

- Tree Visualizations (Hans-Jörg Schulz): http://vcg.informatik.uni-rostock.de/~hs162/treeposter/poster.html
- Time Series Visualizations (Christian Tominski & Wolfgang Aigner): http://survey.timeviz.net/
- Visual Complexity (Manuel Lima): http://www.visualcomplexity.com/vc/
- D3 JavaScript Visualization Library: https://github.com/mbostock/d3/wiki/Gallery
- WebdesignerDepot.com Examples (Cameron Chapman): http://bit.ly/1nYR89L

#### **Visualization Courses:**

- University of Utah (Miriah Meyer): http://www.sci.utah.edu/~miriah/cs6964/
- University of British Columbia (Tamara Munzner): http://www.cs.ubc.ca/~tmm/courses/533-09/
- University of California Berkeley (Michael Porath): http://blogs.ischool.berkeley.edu/i247s13/
- University of Washington (Jeffrey Heer): https://courses.cs.washington.edu/courses/cse512/14wi/
- Georgia Institute of Technology (John Stasko): http://www.cc.gatech.edu/~stasko/7450/syllabus.html

#### **Visualization Tutorials:**

- Storytelling with Data (Jonathan Corum): http://style.org/tapestry/
- Visualization Analysis and Design (Tamara Munzner): http://www.cs.ubc.ca/~tmm/courses/533-11/book/
- Principles of Information Visualization (Jessie Kennedy): http://mkweb.bcgsc.ca/vizbi/2012/
- Information Visualization for Knowledge Discovery (Ben Shneiderman): http://bit.ly/1cw3oa2
- Data Visualization Best Practices (Jen Underwood): http://www.slideshare.net/idigdata/
- Data Visualization (Jan Willem Tulp): http://www.slideshare.net/janwillemtulp/
- Information Visualization Primer (Xavier Tricoche): https://www.cs.purdue.edu/homes/cs530/new/slides/Infovis.pdf
- Visual Techniques for Exploring Databases (Daniel A. Keim): http://www.dbs.informatik.uni-muenchen.de/~daniel/KDD97.pdf

#### **Visualization Sites:**

- Perceptual Edge (Stephen Few): http://www.perceptualedge.com/
- Envisioning Information (Edward Tufte): http://www.edwardtufte.com/tufte/
- Information is Beautiful (David McCandless): http://www.informationisbeautiful.net/
- Information Aesthetics (Andrew Vande Moere): http://infosthetics.com/
- Flowing Data (Nathan Yau): http://flowingdata.com/learning/